

#	Name	Color	Rarity	Type	P	T	Cost	CMC	Evaluation	Must kill?	Evasion	Evaluation depends on	Notes
1	Scion of Ugin	Colorless	U	Creature — Dragon Spirit	4	4	6	6	~	Yes	Flying		
2	Anafenza, Kin-Tree Spirit	White	R	Legendary Creature — Spirit Soldier	2	2	WW	2	+	Yes	None		
3	Arashin Foremost	White	R	Creature — Human Warrior	2	2	1WW	3	B	Yes	None	#/quality of Warriors	
4	Artful Maneuver	White	C	Instant			1W	2	/				
5	Aven Sunstriker	White	U	Creature — Bird Warrior	1	1	1WW	3	/	Yes	Flying		
6	Aven Tactician	White	C	Creature — Bird Soldier	2	3	4W	5	~	No	Flying		
7	Battle Mastery	White	U	Enchantment — Aura			2W	3	x	Yes			
8	Center Soul	White	C	Instant			1W	2	/				can also remove an undesired Aura on the rebound
9	Champion of Arashin	White	C	Creature — Hound Warrior	3	2	3W	4	~	No	None		
10	Dragon Hunter	White	U	Creature — Human Warrior	2	1	W	1	/	No	None		
11	Dragon's Eye Sentry	White	C	Creature — Human Monk	1	3	W	1	~	Defender	None		
12	Dromoka Captain	White	U	Creature — Human Soldier	1	1	2W	3	/	No	None		esp. good with either of the white rebound spells
13	Dromoka Dunecaster	White	C	Creature — Human Wizard	0	2	W	1	S	No	None		
14	Dromoka Warrior	White	C	Creature — Human Warrior	3	1	1W	2	~	No	None		
15	Echoes of the Kin Tree	White	U	Enchantment			1W	2	x	Yes			
16	Enduring Victory	White	C	Instant			4W	5	/				
17	FateForgotten	White	C	Instant			2W	3	S				
18	Glaring Aegis	White	C	Enchantment — Aura			W	1	?	No		speed of format & #/quality of cards that benefit from enchantment/Aura	
19	Glean of Authority	White	R	Enchantment — Aura			1W	2	B	Yes			
20	Graceblade Artisan	White	U	Creature — Human Monk	2	3	2W	3	?	No	None	#/quality of Auras	
21	Great Teacher's Decree	White	U	Sorcery			3W	4	+				
22	Herald of Dromoka	White	C	Creature — Human Warrior	2	2	1W	2	/	No	None	#/quality of Warriors	
23	Hidden Dragonslayer	White	R	Creature — Human Warrior	2	1	1W	2	+	No	None		
24	Lightwalker	White	C	Creature — Human Warrior	2	1	1W	2	/	No	Flying	#/quality of +1/+1 counters	
25	Misthoof Kirin	White	C	Creature — Kirin	2	1	2W	3	/	No	Flying		
26	Myth Realized	White	R	Enchantment			W	1	S	Yes	None		
27	Ojutai Exemplars	White	M	Creature — Human Monk	4	4	2WW	4	+	No	None		
28	Orator of Ojutai	White	U	Creature — Bird Monk	0	4	1W	2	/	Defender	Flying		
29	Pacifism	White	C	Enchantment — Aura			1W	2	+	No			
30	Profound Journey	White	R	Sorcery			5WW	7	S				
31	Radiant Purge	White	R	Instant			1W	2	S				
32	Resupply	White	C	Instant			5W	6	x				
33	Sandcrafter Mage	White	C	Creature — Human Wizard	2	2	2W	3	/	No	None		
34	Sandstorm Charger	White	C	Creature — Beast	3	4	4W	5	~	No	None		similar to Glacial Stalker
35	Scale Blessing	White	U	Instant			3W	4	/			#/quality of +1/+1 counteeven with no +1/+1 counters, this is a little like Dragonscale Boon, but with less choice of target and no untap	
36	Secure the Wastes	White	R	Instant			XW	2	+	No	None		
37	Shieldhide Dragon	White	U	Creature — Dragon	3	3	5W	6	+	Yes	Flying		
38	Silkwrap	White	U	Enchantment			1W	2	/	No			morphs reenter the battlefield face up
39	Strongarm Monk	White	U	Creature — Human Monk	3	3	4W	5	+	Yes	None		
40	Student of Ojutai	White	C	Creature — Human Monk	2	4	3W	4	/	No	None		
41	Sunscorch Regent	White	R	Creature — Dragon	4	3	3WW	5	B	Yes	Flying		
42	Surge of Righteousness	White	U	Instant			1W	2	S				
43	Territorial Roc	White	C	Creature — Bird	1	3	1W	2	~	No	Flying		
44	Ancient Carp	Blue	C	Creature — Fish	2	5	4U	5	x	No	None		
45	Anticipate	Blue	C	Instant			1U	2	/				
46	Belltoll Dragon	Blue	U	Creature — Dragon	3	3	5U	6	/	Yes	Flying		
47	Blessed Reincarnation	Blue	R	Instant			3U	4	/				
48	Clone Legion	Blue	M	Sorcery			7UU	9	S				
49	Contradict	Blue	C	Instant			3UU	5	S				
50	Dance of the Skywise	Blue	U	Instant			1U	2	~				
51	Dirgur Nemesis	Blue	C	Creature — Serpent	6	5	5U	6	~	Defender	None		
52	Dragonlord's Prerogative	Blue	R	Instant			4UU	6	~				
53	Elusive Spellfist	Blue	C	Creature — Human Monk	1	3	1U	2	/	No	Unblockable		
54	Encase in Ice	Blue	U	Enchantment — Aura			1U	2	S	No			
55	Glint	Blue	C	Instant			1U	2	~				
56	Gdul Lurker	Blue	U	Creature — Salamander	1	1	U	1	/	No	Unblockable		
57	Gurmag Drowner	Blue	C	Creature — Naga Wizard	2	4	3U	4	/	No	None		
58	Icefall Regent	Blue	R	Creature — Dragon	4	3	3UU	5	B	Yes	Flying		
59	Illusory Gains	Blue	R	Enchantment — Aura			3UU	5	/	No		attaches to hexproof creatures too	
60	Learn from the Past	Blue	U	Instant			3U	4	x				
61	Living Lore	Blue	R	Creature — Avatar	*	*	3U	4	~	No	None		
62	Mirror Mockery	Blue	R	Enchantment — Aura			1U	2	S	No			
63	Monastery Loremaster	Blue	C	Creature — Djinn Wizard	3	2	3U	4	/	No	None		
64	Mystic Meditation	Blue	C	Sorcery			3U	4	x				
65	Negate	Blue	C	Instant			1U	2	x				
66	Ojutai Interceptor	Blue	C	Creature — Bird Soldier	3	1	3U	4	/	Yes	Flying		
67	Ojutai's Breath	Blue	C	Instant			2U	3	/				
68	Ojutai's Summons	Blue	C	Sorcery			3UU	5	~	No	Flying		
69	Palace Familiar	Blue	C	Creature — Bird	1	1	1U	2	/	No	Flying		
70	Profaner of the Dead	Blue	R	Creature — Naga Wizard	3	3	3U	4	B	No	None		<, not <=
71	Qarsi Deceiver	Blue	U	Creature — Naga Wizard	0	4	1U	2	/	No	None		
72	Reduce in Stature	Blue	C	Enchantment — Aura			2U	3	~	No			
73	Shorecrasher Elemental	Blue	M	Creature — Elemental	3	3	UUU	3	+	No	None		
74	Sidisi's Faithful	Blue	C	Creature — Naga Wizard	0	4	U	1	~	No	None		
75	Sight Beyond Sight	Blue	U	Sorcery			3U	4	~			weaker version of Bitter Revelation	
76	Silumgar Sorcerer	Blue	U	Creature — Human Wizard	2	1	1UU	3	+	No	Flying		
77	Silumgar Spell-Eater	Blue	U	Creature — Naga Wizard	2	3	2U	3	/	No	None		
78	Silumgar's Scorn	Blue	U	Instant			UU	2	x				
79	Skywise Teachings	Blue	U	Enchantment			3U	4	~	Yes	Flying		6 mana + 2 noncreature spells = 1 2/2 flyer; 8 mana + 3 noncreature spells = 2 2/2 flyers
80	Stratus Dancer	Blue	R	Creature — Djinn Monk	2	1	1U	2	+	No	Flying		

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81	Taigam's Strike	Blue	C	Sorcery			3U		4 ~				
82	Updraft Elemental	Blue	C	Creature — Elemental	1	4	2U		3 /	No	Flying		
83	Void Squall	Blue	U	Sorcery			4U		5 ~				
84	Youthful Scholar	Blue	U	Creature — Human Wizard	2	2	3U		4 /	No	None		
85	Zephyr Scribe	Blue	C	Creature — Human Monk	2	1	2U		3 /	Yes	None		
86	Acid-Spewer Dragon	Black	U	Creature — Dragon	3	3	5B		6 /	Yes	Flying		
87	Ambuscade Shaman	Black	U	Creature — Orc Shaman	2	2	2B		3 /	Yes	None	#/quality of haste/dash creatures	
88	Blood-Chin Fanatic	Black	R	Creature — Orc Warrior	3	3	1BB		3 +	Yes	None	#/quality of Warriors	
89	Blood-Chin Rager	Black	U	Creature — Human Warrior	2	2	1B		2 +	Yes	RequiresNBlo	#/quality of Warriors	
90	Butcher's Glee	Black	C	Instant			2B		3 /				improved Necrobite
91	Coat with Venom	Black	C	Instant			B		1 /				
92	Corpseweft	Black	R	Enchantment			2B		3 x	Yes			
93	Damnably Pact	Black	R	Sorcery			XBB		3 /				
94	Deadly Wanderings	Black	U	Enchantment			3BB		5 ?	Yes		how often exploit decks have only 1 creature in play	
95	Death Wind	Black	U	Instant			XB		2 /				
96	Deathbringer Regent	Black	R	Creature — Dragon	5	6	5BB		7 B	Yes	Flying		
97	Defeat	Black	C	Sorcery			1B		2 ~				
98	Duress	Black	C	Sorcery			B		1 S				
99	Dutiful Attendant	Black	C	Creature — Human Warrior	1	2	2B		3 x	No	None	#/quality of exploit cards	
100	Flatten	Black	C	Instant			3B		4 /				
101	Foul Renewal	Black	R	Instant			3B		4 /				
102	Foul-Tongue Invocation	Black	U	Instant			2B		3 ~				could be very effective against exploit decks that only have a couple of creatures in play at any time
103	Foul-Tongue Shriek	Black	C	Instant			B		1 ?			speed of format	
104	Gravepurge	Black	C	Instant			2B		3 x				
105	Hand of Silumgar	Black	C	Creature — Human Warrior	2	1	1B		2 /	No	None		
106	Hedonist's Trove	Black	R	Enchantment			5BB		7 S	Yes	None		
107	Kolaghan Skirmisher	Black	C	Creature — Human Warrior	2	2	1B		2 /	No	None		
108	Marang River Skeleton	Black	U	Creature — Skeleton	1	1	1B		2 /	No	None		
109	Marsh Hulk	Black	C	Creature — Zombie Ogre	4	6	4BB		6 ~	No	None		
110	Mind Rot	Black	C	Sorcery			2B		3 S				
111	Minister of Pain	Black	U	Creature — Human Shaman	2	3	2B		3 +	No	None		
112	Pitiless Horde	Black	R	Creature — Orc Berserker	5	3	2B		3 +	No	None		
113	Qarsi Sadist	Black	C	Creature — Human Cleric	1	3	1B		2 ~	No	None		
114	Rakshasa Gravecaller	Black	U	Creature — Cat Demon	3	6	4B		5 +	No	None		
115	Reckless Imp	Black	C	Creature — Imp	2	2	2B		3 /	No	Flying		
116	Risen Executioner	Black	M	Creature — Zombie Warrior	4	3	2BB		4 +	No	None	#/quality of Zombies	
117	Self-Inflicted Wound	Black	U	Sorcery			1B		2 S				
118	Shambling Goblin	Black	C	Creature — Zombie Goblin	1	1	B		1 /	No	None		
119	Sibsig Icebreakers	Black	C	Creature — Zombie	2	3	2B		3 ~	No	None		
120	Sidisi, Undead Vizier	Black	R	Legendary Creature — Zombie Naga	4	6	3BB		5 B	No	None		
121	Silumgar Assassin	Black	R	Creature — Human Assassin	2	1	1B		2 +	No	BlockersWithPowerNORLess	can be blocked by face-down morphs that can then be turned face up	
122	Silumgar Butcher	Black	C	Creature — Zombie Djinn	3	3	4B		5 +	No	None		
123	Ukud Cobra	Black	U	Creature — Snake	2	5	3B		4 /	No	None		
124	Ultimate Price	Black	U	Instant			1B		2 +				
125	Virulent Plague	Black	U	Enchantment			2B		3 S	No			
126	Vulturous Aven	Black	C	Creature — Bird Shaman	2	3	3B		4 /	No	Flying		
127	Wandering Tombshell	Black	C	Creature — Zombie Turtle	1	6	3B		4 ~	No	None		
128	Atarka Efreet	Red	C	Creature — Efreet Shaman	5	1	3R		4 /	No	None		
129	Atarka Pummeler	Red	U	Creature — Ogre Warrior	4	5	4R		5 +	Yes	RequiresNBBlockers		
130	Berserkers' Onslaught	Red	R	Enchantment			3RR		5 +	Yes			
131	Commune with Lava	Red	R	Instant			XRR		3 /				
132	Crater Elemental	Red	R	Creature — Elemental	0	6	2R		3 +	No	None		
133	Descent of the Dragons	Red	M	Sorcery			4RR		6 B	Yes	Flying		
134	Draconic Roar	Red	U	Instant			1R		2 /				
135	Dragon Fodder	Red	C	Sorcery			1R		2 /	No	None		
136	Dragon Tempest	Red	R	Enchantment			1R		2 ?	Yes		#/quality of Dragons	anti-synergy with the uncommon Dragons in this format, since you usually want to play them face down
137	Dragon Whisperer	Red	M	Creature — Human Shaman	2	2	RR		2 B	No	Flying		
138	Dragonlord's Servant	Red	U	Creature — Goblin Shaman	1	3	1R		2 ?	No	None	#/quality of Dragons	
139	Hardened Berserker	Red	C	Creature — Human Berserker	3	2	2R		3 /	No	None		
140	Impact Tremors	Red	C	Enchantment			1R		2 ?	Yes		#/quality of tokens	
141	Ire Shaman	Red	R	Creature — Orc Shaman	2	1	1R		2 +	No	RequiresNBBlockers		
142	Kindled Fury	Red	C	Instant			R		1 ~				
143	Kolaghan Aspirant	Red	C	Creature — Human Warrior	2	1	1R		2 /	No	None		
144	Kolaghan Forerunners	Red	U	Creature — Human Berserker	*	3	2R		3 /	No	None		
145	Kolaghan Stormsinger	Red	C	Creature — Human Shaman	1	1	R		1 ~	No	None		
146	Lightning Berserker	Red	U	Creature — Human Berserker	1	1	R		1 ~	No	None		
147	Lose Calm	Red	C	Sorcery			3R		4 ?		RequiresNBlo	speed of format	
148	Magmatic Chasm	Red	C	Sorcery			1R		2 ?			speed of format and #/quality of flyers	
149	Qal Sisma Behemoth	Red	U	Creature — Ogre Warrior	5	5	2R		3 +	No	None		
150	Rending Volley	Red	U	Instant			R		1 S				
151	Roast	Red	U	Sorcery			1R		2 +			#/quality of flyers	
152	Sabertooth Outrider	Red	C	Creature — Human Warrior	4	2	3R		4 /	No	None		
153	Sarkhan's Rage	Red	C	Instant			4R		5 /				
154	Sarkhan's Triumph	Red	U	Instant			2R		3 ~				
155	Screamreach Brawler	Red	C	Creature — Orc Berserker	2	3	2R		3 ~	No	None		
156	Seismic Rupture	Red	U	Sorcery			2R		3 /			#/quality of T <= 2 and #/quality of flyers	
157	Sprinting Warbrute	Red	C	Creature — Ogre Berserker	5	4	4R		5 /	No	None		
158	Stormcrag Elemental	Red	U	Creature — Elemental	5	5	5R		6 /	No	None		
159	Stormwing Dragon	Red	U	Creature — Dragon	3	3	5R		6 /	Yes	Flying		
160	Summit Prowler	Red	C	Creature — Yeti	4	3	2RR		4 /	No	None		
161	Tail Slash	Red	C	Instant			2R		3 /				
162	Thunderbreak Regent	Red	R	Creature — Dragon	4	4	2RR		4 B	Yes	Flying		

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163	Tormenting Voice	Red	C	Sorcery			1R		2 ~				
164	Twin Bolt	Red	C	Instant			1R		2 /				
165	Vandalize	Red	C	Sorcery			4R		5 S				
166	Volcanic Rush	Red	C	Instant			4R		5 +			speed of format and #/quality of tokens	
167	Volcanic Vision	Red	R	Sorcery			5RR		7 B				
168	Warbringer	Red	U	Creature — Orc Berserker	3	3	3R		4 +	Yes	None	#/quality of dash	
169	Zurgo Bellstriker	Red	R	Legendary Creature — Orc Warrior	2	2	R		1 /	No	None		
170	Aerie Bowmasters	Green	C	Creature — Hound Archer	3	4	2GG		4 /	No	None		
171	Ainok Artillerist	Green	C	Creature — Hound Archer	4	1	2G		3 ~	No	None	formidable enabler	
172	Ainok Survivalist	Green	U	Creature — Hound Shaman	2	1	1G		2 +	No	None		
173	Assault Formation	Green	R	Enchantment			1G		2 ?	Yes		#/quality of creatures with T >= P and #/quality of defenders	
174	Atarka Beastbreaker	Green	C	Creature — Human Warrior	2	2	1G		2 /	No	None		
175	Avatar of the Resolute	Green	R	Creature — Avatar	3	2	GG		2 +	No	None	#/quality of +1/+1 counters	
176	Circle of Elders	Green	U	Creature — Human Shaman	2	4	2GG		4 /	No	None		
177	Collected Company	Green	R	Instant			3G		4 +				
178	Colossodon Yearling	Green	C	Creature — Beast	2	4	2G		3 ~	No	None		
179	Conifer Strider	Green	C	Creature — Elemental	5	1	3G		4 ~	No	None	formidable enabler with hexproof	
180	Deathmist Raptor	Green	M	Creature — Lizard Beast	3	3	1GG		3 +	No	None		
181	Den Protector	Green	R	Creature — Human Warrior	2	1	1G		2 +	No	BlockersWithPowerNOrMore		
182	Display of Dominance	Green	U	Instant			1G		2 S				
183	Dragon-Scarred Bear	Green	C	Creature — Bear	3	2	2G		3 /	No	None		
184	Dromoka's Gift	Green	U	Instant			4G		5 ~				
185	Epic Confrontation	Green	C	Sorcery			1G		2 +				
186	Explosive Vegetation	Green	U	Sorcery			3G		4 /				
187	Foe-Razer Regent	Green	R	Creature — Dragon	4	5	5GG		7 B	Yes	Flying		
188	Glade Watcher	Green	C	Creature — Elemental	3	3	1G		2 /	Defender	None		
189	Guardian Shield-Bearer	Green	C	Creature — Human Soldier	2	1	1G		2 /	No	None		
190	Herdchaser Dragon	Green	U	Creature — Dragon	3	3	5G		6 /	Yes	Flying		
191	Inspiring Call	Green	U	Instant			2G		3 +			#/quality of +1/+1 counters	
192	Lurking Aryn	Green	U	Creature — Cat Beast	3	5	4G		5 /	No	None		
193	Naturalize	Green	C	Instant			1G		2 S				
194	Obscuring Ether	Green	R	Enchantment			G		1 ?	No	None	#/quality of megamorphs	
195	Pinion Feast	Green	C	Instant			4G		5 S			#/quality of flyers	
196	Press the Advantage	Green	U	Instant			2GG		4 +				
197	Revealing Wind	Green	C	Instant			2G		3 S				
198	Salt Road Ambushers	Green	U	Creature — Hound Warrior	3	3	3G		4 +	Yes	None		
199	Salt Road Quartermasters	Green	U	Creature — Human Soldier	1	1	2G		3 +	No	None	#/quality of effects that care about +1/+1 counters	
200	Sandsteppe Scavenger	Green	C	Creature — Hound Scout	2	2	4G		5 ~	No	None		
201	Scaleguard Sentinels	Green	U	Creature — Human Soldier	2	3	GG		2 /	No	None		
202	Segmented Krotiq	Green	C	Creature — Insect	6	5	5G		6 /	No	None		
203	Servant of the Scale	Green	C	Creature — Human Soldier	0	0	G		1 ?	No	None	#/quality of effects that care about +1/+1 counters	
204	Shaman of Forgotten Ways	Green	M	Creature — Human Shaman	2	3	2G		3 /	No	None		
205	Shape the Sands	Green	C	Instant			G		1 S				
206	Sheltered Aerie	Green	C	Enchantment — Aura			2G		3 ~	No			
207	Sight of the Scalelords	Green	U	Enchantment			4G		5 ?	Yes		#/quality of creatures with T >= 4	
208	Stampeding Elk Herd	Green	C	Creature — Elk	5	5	3GG		5 /	No	None		
209	Sunbringer's Touch	Green	R	Sorcery			2GG		4 ~				
210	Surak, the Hunt Caller	Green	R	Legendary Creature — Human Warrior	5	4	2GG		4 +	No	None		
211	Tread Upon	Green	C	Instant			1G		2 /				
212	Arashin Sovereign	White/Green	R	Creature — Dragon	6	6	5GW		7 /	Yes	Flying		
213	Atarka's Command	Red/Green	R	Instant			RG		2 ~			usual modes will be #2 + #4	
214	Boltwing Marauder	Black/Red	R	Creature — Dragon	5	4	3BR		5 B	Yes	Flying		
215	Cunning Breezedancer	White/Blue	U	Creature — Dragon	4	4	4WU		6 +	Yes	Flying		
216	Dragonlord Atarka	Red/Green	M	Legendary Creature — Elder Dragon	8	8	5RG		7 B	Yes	Flying		
217	Dragonlord Dromoka	White/Green	M	Legendary Creature — Elder Dragon	5	7	4GW		6 B	Yes	Flying		
218	Dragonlord Kolaghan	Black/Red	M	Legendary Creature — Elder Dragon	6	5	4BR		6 B	Yes	Flying		
219	Dragonlord Ojutai	White/Blue	M	Legendary Creature — Elder Dragon	5	4	3WU		5 B	Yes	Flying		
220	Dragonlord Silumgar	Blue/Black	M	Legendary Creature — Elder Dragon	3	5	4UB		6 B	Yes	Flying		
221	Dromoka's Command	White/Green	R	Instant			GW		2 +				
222	Enduring Scalelord	White/Green	U	Creature — Dragon	4	4	4GW		6 /	Yes	Flying	#/quality of +1/+1 counters	
223	Harbinger of the Hunt	Red/Green	R	Creature — Dragon	5	3	3RG		5 B	Yes	Flying		
224	Kolaghan's Command	Black/Red	R	Instant			1BR		3 /			usual modes will be #2 + #4	
225	Narset Transcendent	White/Blue	M	Planeswalker — Narset			6 2WU		4 B	Yes			
226	Necromaster Dragon	Blue/Black	R	Creature — Dragon	4	4	3UB		5 B	Yes	Flying		
227	Ojutai's Command	White/Blue	R	Instant			2WU		4 ~			usual modes will be #3 + #4	
228	Pristine Skywise	White/Blue	R	Creature — Dragon	6	4	4WU		6 B	Yes	Flying		
229	Ruthless Deathfang	Blue/Black	U	Creature — Dragon	4	4	4UB		6 B	Yes	Flying		
230	Sarkhan Unbroken	Blue/Red/Green	M	Planeswalker — Sarkhan			4 2GUR		5 B	Yes			
231	Savage Ventmaw	Red/Green	U	Creature — Dragon	4	4	4RG		6 B	Yes	Flying		
232	Silumgar's Command	Blue/Black	R	Instant			3UB		5 +			usual modes will be #2 + #3	
233	Swift Warkite	Black/Red	U	Creature — Dragon	4	4	4BR		6 B	Yes	Flying		
234	Ancestral Statue		C	Artifact Creature — Golem	3	4		4 ?		No	None	#/quality of ETB effects	
235	Atarka Monument		U	Artifact				3	3 /	Yes	Flying		
236	Custodian of the Trove		C	Artifact Creature — Golem	2	5		3	3 ~	Defender	None		
237	Dragonloft Idol		U	Artifact Creature — Gargoyle	3	3		4	4 /	Yes	Flying		
238	Dromoka Monument		U	Artifact				3	3 /	Yes	Flying		
239	Gate Smasher		U	Artifact — Equipment				3	3 ?	Yes		#/quality of T >= 4	
240	Keeper of the Lens		C	Artifact Creature — Golem	1	2		1	1 x	No	None		
241	Kolaghan Monument		U	Artifact				3	3 /	Yes	Flying		
242	Ojutai Monument		U	Artifact				3	3 /	Yes	Flying		
243	Silumgar Monument		U	Artifact				3	3 /	Yes	Flying		
244	Spidersilk Net		C	Artifact — Equipment				0	0 ~	No			

#	Name	Color	Rarity	Type	P	T	Cost	CMC	Evaluation	Must kill?	Evasion	Evaluation depends on	Notes
245	Stormrider Rig		U	Artifact — Equipment			2	2	~	No			
246	Tapestry of the Ages		U	Artifact			4	4	x	Yes			6 mana + 2 noncreature spells = 1 card; 8 mana + 3 noncreature spells = 2 cards
247	Vial of Dragonfire		C	Artifact			2	2	~	No			
248	Evolving Wilds		C	Land					/				
249	Haven of the Spirit Dragon		R	Land					/				